

KISHWAUKEE VALLEY REGULATORS

RANGE SAFETY RULES

All SASS rules apply *unless KVR Club modified rule.*

1. Side shields/wrap around eye protection required for everyone on the range including spectators. Hearing protection is also required.
2. Revolver and rifle ammunition must be all lead. No jacketed, plated, gas-checked or copper washed allowed.
3. Shotgun ammunition must be no larger than number 4 lead. No magnum loads or steel shot allowed.
4. Rifle ammunition muzzle velocity can be no greater than 1,400 fps
5. Revolver ammunition muzzle velocity must be between 400 and 1000 fps.
6. Questionable revolver and rifle ammunition will be checked on a chronograph at the Range Master's discretion.
7. When drawing from a cross draw holster, **do not break the 170 degree rule!** This includes the loading and unloading tables as well as the firing line.
8. 3-Flag Safety System: **Green:** Range open - safe to shoot.
Yellow: Stop shooting after current shooter finishes.
Red: Cease fire immediately!

Raise **Red** flags when all **Yellow** flags are up. Wave Flag and Shout "Cease Fire". Posse Leaders designate who handles flags. The posse that first raises a flag will be the posse that changes the colors.

9. All shotguns shall remain unloaded with an empty carrier until the shooter is stationary at the shooting position. (KVR rule.)
10. If this is your first cowboy match ever, please see a KVR Range Officer or the Range Master for a "proof of ability" check at Stage 1 after the safety meeting. Bring your guns, 5 revolver rounds, 3 rifle rounds and 2 shotgun rounds.

REMEMBER: "THE SPIRIT OF THE GAME"!!!!!!

SHOOT SAFE, HAVE FUN, SHOOT STRAIGHT